

# CAML

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ICALEPCS 2007, EPICS Satellite Session

October 13, 2007

# Active Team

- **Matej Sekoranja (Cosylab) - Developer**
- **Tom Pelaia**
- **David Purcell**

# What is CAML?

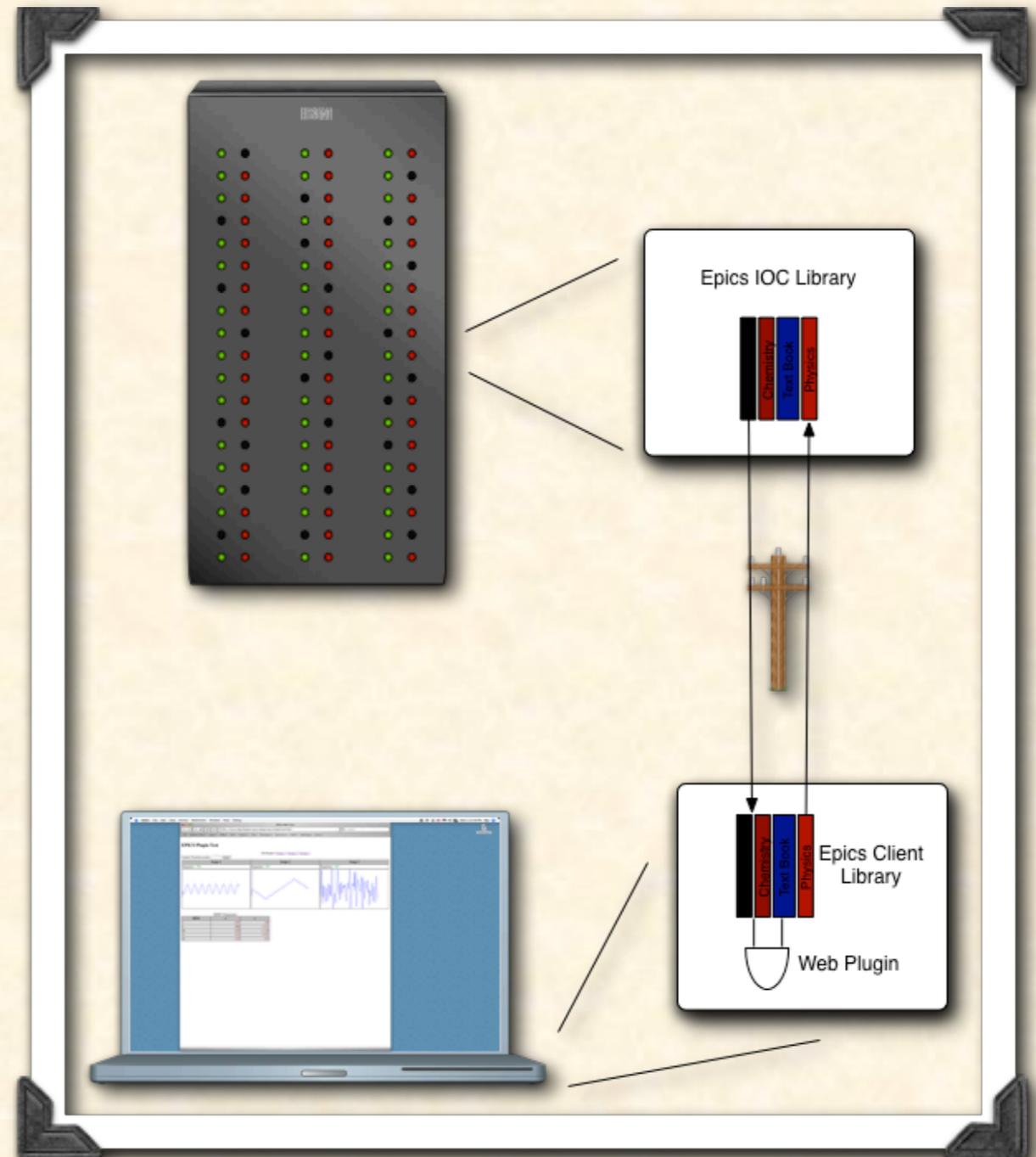
- **Channel Access Markup Language**
  - XML description of a Channel Access display
- **Web browser becomes a Channel Access client through plugin**
- **Delivery of control room applications**

# Motivation

- **Web browsers provide content display using native graphics**
- **Graphical interfaces use standard web protocols: HTML, JavaScript and CSS**
- **Leverage the immense capabilities of web browsers (streaming media, tabbed layout, bookmarks, ...)**
- **Integration with other tools (e.g. logbook)**
- **Best platform independent user interface**

# Architecture

- Web browser is Channel Access client
- CAML provides an XSLT sheet to transform XML into HTML, CSS and JavaScript
- Channel Access calls through a JavaScript API to the plugin



# Advantages and Disadvantages

- **Advantages**

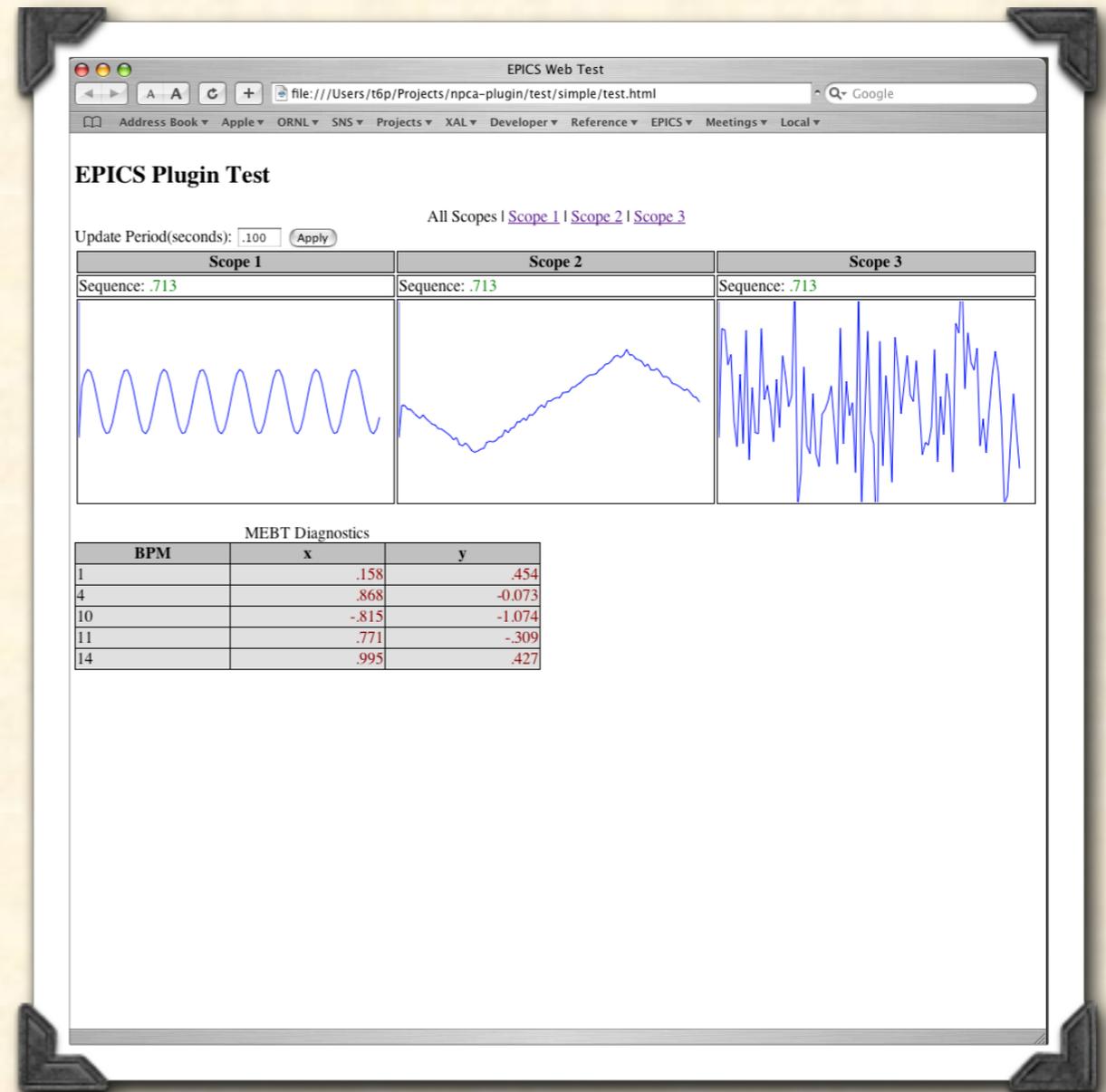
- Good performance with direct channel access
- Integrates with other approaches (e.g. AJAX)

- **Disadvantages**

- Requires EPICS installation

# Channel Access Support

- scalar and waveform values
- value, status, severity and time stamp
- monitor values
- get values
- put values



# CAML Document

- XML file
- Describes what to display but not how to display
- Formatted text, number fields
- Charts
- Buttons, sliders, thumb wheels

# Extensible Stylesheet Language Transformations (XSLT)

- Transforms the CAML file into HTML, CSS and JavaScript
- Enforces display rules (color codes, fonts, ...)
- Can transform CAML into other documents (e.g. EDM)

# Document Creation

- **Manual**
- **Dynamic application server with database**
- **Static page creation from database**

# Automated Generation from Database

- **Maintains consistency between control system and CAML pages**
- **Consistent look and feel**
- **Less overhead for engineers**

# Phase I Status

- **JavaScript API for channel access**
- **Complete**
- **Contract with Cosylab to port prototype to work cross platform**
- **Browsers supported**
  - **Mac OS X (Safari, Firefox)**
  - **Windows (Firefox)**
  - **Linux (Firefox)**

# Phase II Status

- Define CAML, controls and build XSLT
- Contract with Cosylab in progress

# Sample Applications

- Probe
- Scope
- Accelerator Browser

# Conclusion

- Phase I work demonstrated feasibility
- Phase II work is in progress